Curriculum Committee





School or Division	School of Arts, Humanities, and Social Sciences	
Program or Certificate	AS in Digital Art and Multimedia Production	
Proposed by (faculty only)	Dr. Ryan Wurst	
Presenter (faculty only)	Dr. Ryan Wurst	
Note that the presenter (faculty) listed abo	ove must be present at the Curriculum Committee meeting or	
the proposal will be returned to the Schoo	l or Division and must be submitted for a later date.	
Submission date	10/7/19	
Course prefix, number, and title	DIG 2972C – Digital Arts and Multimedia Production	
	Capstone	
All Curriculum proposals require approval	of the Curriculum Committee and the Provost. Final approval	
or denial of a proposal is reflected on the	completed and signed proposal.	
ズ Approve	☐ Do Not Approve	
,	A	
May C. Myss Curriculum Committee Chair Signature	11-11-19	
Curriculun Committee Chair Signature	Date	
	*. *	
Approve	☐ Do Not Approve	
3	A. A.	
Approve Mlu in	11-19-19	
Provost Signature	Date	
	A	
All Curriculum proposals require review by the Office of Accountability & Effectiveness.		
Reviewed		
D'and Mand	11/26/19	
Office of Accountability & Effectiveness Signature	anature Date	

Section I, Important Dates and Endorsements Required

NOTE: Course and Program changes must be submitted by the dates listed on the published Curriculum Committee Calendar. Exceptions to the published submission deadlines must receive prior approval from the Provost' Office.

Term in which approved action will take place	Fall 2020
Provide an explanation below for the requested exception to the effective date.	
Type in the explanation for exception.	

Any exceptions to the term start date requires the signatures of the Academic Dean and Provost prior to submission to the Dropbox.		
Dean	Signature	Date
Dr. Deborah Teed		10/7/19
Provost	Signature	Date
Dr. Eileen DeLuca		

Required Endorsements	Type in Name	Select Date
Department Chair or Program	Professor Dana Roes	10/7/19
Coordinator/Director		
Academic Dean or Provost	Dr. Deborah Teed	10/7/19

List all faculty endorsements below. (Note that proposals will be returned to the School or Division if faculty endorsements are not provided).

Professor Dana Roes, Dr. Ryan Wurst

Has the Libraries' Collection Manager been contacted about the new course and discussed potential impacts to the libraries' collections?

There is no impact

Section II, New Course Information (must complete all items)

List course prerequisite(s) and minimum grade(s)	Students must be in their final semester of
(must include minimum grade if higher than a	coursework to take this class.
"D").	Coursework to take this class.
	Grade of C or better
Provide justification for the proposed	This is the final class in the AS degree sequence.
prerequisite(s).	
Will students be taking any of the prerequisites	No
listed for this course in different parts of the	
same term (ex. Term A and Term B)?	
List course co-requisites.	None
Provide justification for the proposed co-	
requisite(s).	
Is any co-requisite for this course listed as a co-	No
requisite on its paired course?	
(Ex. CHM 2032 is a co-requisite for CHM 2032L, and	
CHM 2032L is a co-requisite for CHM 2032) Course credits or clock hours	3 credits
Course credits or clock nours	3 credits
Contact hours (faculty load)	4 contact
Are the Contact hours different from the	Yes
credit/lecture/lab hours?	
Select grade mode	Standard Grading (A, B, C, D, F)
Credit type	College Credit
Possible Delivery Types (Online, Blended, On	On Campus
Campus)	

Course description (provide below)

This course oversees the final project for the AS in Digital Arts and Multimedia Production program. The goal of this course is to allow students the time and space to create a work that demonstrates significant technical and creative knowledge in the digital arts. Students will be closely advised by the instructor on all aspects of their project. In the course, students will also be expected to create an online portfolio, CV or resume, and develop strategies for entering the workforce.

General topic outline (type in outline below)

Goals and Objectives for the course

By the end of the course students will:

- Create a technical and creative work of significance.
- Demonstrate employability through the development of a portfolio and resume or CV.
- Write and explain the production strategies used during the creation of their significant work.
- Demonstrate the ability to discuss and clearly communicate the significance of their work.
- Develop strategies for employability through various networking techniques.
- Lead a team in order to complete their project.
- Create a budget in order to complete their project.

Learning Outcomes: For information purposes only.

IV. Course Competencies, Learning Outcomes and Objectives

- A. General Education Competencies and Course Outcomes
- 1. Integral General Education Competency or competencies: ANALYZE
- 1. Understand and implement creative ideas through technical considerations.
- 2. Plan a significant production through utilizing team members and budgetary considerations.
- 3. Explore the history, theory, technical, and aesthetic issues related to their project and be able to clearly communicate those both in writing and in person.
- 4. Realize ways of investigating new technologies and how to troubleshoot issues related to the technology utilized for the project.
- 5. Create a portfolio of work completed in the program.
- 6. Prepare a resume or cv for employment.
- 7. Lead a team in order to complete their project.
 - 2. Supplemental General Education Competency or competencies:
 - B. In accordance with Florida Statute 1007.25 concerning the state's general education core course requirements, this course meets the general education competencies for

 Part B would only be included in the course outlines of those courses are included in the FSW Catalog as a General Education Core Course. If this is not a core course, then outline letter C would become B.
 - C. Other Course Objectives/Standards

Copy and Paste the SCNS Course Profile Description below (http://scns.fldoe.org/scns/public/pb_index.jsp).

COMPLETION OF AN ORIGINAL PROJECT THAT ADDRESSES AN IDENTIFIED ISSUE OR NEED WITHIN THE FIELD OF DIGITAL ARTS AND SCIENCES.

ICS code for this course	ADVANCED AND PROFESSIONAL - 1.12.10 - FINE
	AND APPLIED ARTS
Institutional Reporting Code	11210 FINE AND APPLIED ARTS
Degree Attributes	AS - AS COURSE
Degree Attributes (if needed)	AA- AA COURSE
Degree Attributes (if needed)	Choose an item.
Degree Attributes (if needed)	Choose an item.
Should any major restriction(s) be listed on this course? If so, select "yes" and list the appropriate major restriction code(s) or select "no".	No List applicable major restriction codes
Is the course an "International or Diversity Focus" course?	No
Is the course a General Education course?	No
Is the course a Writing Intensive course?	No
If Replacing a course, combining a Lecture/Lab or splitting a C course – Is there a course equivalency?	No
Is the course repeatable*? (A repeatable course may be taken more than one time for additional credits. For example, MUT 2641, a 3 credit hour course can be repeated 1 time and a student can earn a maximum of 6 credits). *Not the same as Multiple Attempts or Grade Forgiveness	No
Do you expect to offer this course three times or less (experimental)?	No .

Impact of Course Proposal	
Will this new course proposal impact other courses,	No **
programs, departments, or budgets?	
If the answer to the question above is "yes", list the	List impacts here
impact on other courses, programs, or budgets?	-

Have you discussed this proposal with anyone (from other departments, programs, or institutions)

regarding the impact? Were any agreements made? Provide detail information below. Discussed with

Dana Roes

Section III, Justification for proposal

Provide justification (below) for this proposed curriculum action.

In the development of the new AS in Digital Art and Multimedia Production, this class will be necessary for students to complete the program.