

Curriculum Committee



New Course Proposal

School or Division	School of Arts, Humanities, and Social Sciences
Program or Certificate	Fine arts
Proposed by (faculty only)	Dana Roes
Presenter (faculty only)	Dana Roes
Note that the presenter (faculty) listed above must be present at the Curriculum Committee meeting or the proposal will be returned to the School or Division and must be submitted for a later date.	
Submission date	9/12/2018
Course prefix, number, and title	ART2600C Introduction to Electronic Art
All Curriculum proposals require approval of the Curriculum Committee and the Vice Provost for Academic Affairs. Final approval or denial of a proposal is reflected on the completed and signed proposal.	
<input checked="" type="checkbox"/> Approve <input type="checkbox"/> Do Not Approve	
_____ _____ <i>Mary R. Myers</i> 10/16/18 Curriculum Committee Chair, Signature Date	
<input checked="" type="checkbox"/> Approve <input type="checkbox"/> Do Not Approve	
_____ _____ <i>Walter Ann</i> 10-16-18 Interim Provost for Academic Affairs Signature Date	
All Curriculum proposals require review by the Office of Accountability & Effectiveness.	
<input checked="" type="checkbox"/> Reviewed	
_____ _____ <i>Barbara D. Wiley</i> 10-19-18 Office of Accountability & Effectiveness Signature Date	

Section I, Important Dates and Endorsements Required

NOTE: Course and Program changes must be submitted by the dates listed on the published Curriculum Committee Calendar. Exceptions to the published submission deadlines must receive prior approval from the Vice Provost for Academic Affairs' Office.

Term in which approved action will take place	Fall 2019
Provide an explanation below for the requested exception to the effective date.	
Type in the explanation for exception.	

Any exceptions to the term start date requires the signatures of the Academic Dean and Vice Provost for Academic Affairs prior to submission to the Dropbox.		
Dean	Signature	Date
Dr. Debbie Teed		9/12/18
Vice Provost for Academic Affairs	Signature	Date
Dr. Eileen DeLuca		

Required Endorsements	Type in Name	Select Date
Department Chair or Program Coordinator/Director	Dana Roes	9/12/2018
Academic Dean or Vice Provost for Academic Affairs	Type name here	Click here to enter a date.

List all faculty endorsements below. (Note that proposals will be returned to the School or Division if faculty endorsements are not provided).
Dana Roes

Has the Libraries' Collection Manager been contacted about the new course and discussed potential impacts to the libraries' collections?
Provide information here

Section II, New Course Information (must complete all items)

List course prerequisite(s) and minimum grade(s) (must include minimum grade if higher than a "D").	ART 1201C, Grade of C or better
Provide justification for the proposed prerequisite(s).	Basic design (ART 1201C) is the foundation of all design. Will be needed to understand and create digital art. ART2600C is the first computer art class that supplies the fundamentals for ART2601
Will students be taking any of the prerequisites listed for this course in different parts of the same term (ex. Term A and Term B)?	No
List course co-requisites.	none
Provide justification for the proposed co-requisite(s).	
Is any co-requisite for this course listed as a co-requisite on its paired course? (Ex. CHM 2032 is a co-requisite for CHM 2032L, and CHM 2032L is a co-requisite for CHM 2032)	No
Course credits or clock hours	3 credit
Contact hours (faculty load)	4 contact
Are the Contact hours different from the credit/lecture/lab hours?	
Select grade mode	Standard Grading (A, B, C, D, F)
Credit type	College Credit
Possible Delivery Types (Online, Blended, On Campus)	
Course description (provide below)	<p>ART2600C Introduction to Electronic Art</p> <p>It is designed for understanding and applying basic design principles and terminology within the digital environment along with the study of the historical and theoretical development of new media in art. Students will be introduced to the idea and principles of image conception and industry standard's tools and techniques.</p>

General topic outline (type in outline below)

GOALS AND/OR OBJECTIVES:

1. Develop an understanding of basic design elements and principles, and how these are used to formulate clear compositions.
2. Learn and become comfortable using specific design related terminology
3. Develop the students' creative thought process and introduce conceptual awareness (critical thinking)
4. Communicate concepts through digital media, learning the industry standard software applications for both print and screen output
5. Prepare the student for digital portfolio development

Learning Outcomes: For information purposes only.

IV. Course Competencies, Learning Outcomes and Objectives

A. General Education Competencies and Course Outcomes

Integral General Education Competency or competencies: Think

- 1) Successfully understand and utilize digital media as a tool within the larger context of fine art and how it compares to other traditional fine art media.
- 2) Effectively utilize digital media/image manipulation skills for the purposes of artistic creative expression.
- 3) Understand how to utilize symbolism, iconography and metaphor in the creation of digitally created artistic imagery.
- 4) Learn the MAC or PC operating system and be able to navigate from application to application.
- 5) Demonstrate a basic understanding of digital imaging software (primarily raster-based), through successful navigation and applications of tools and commands, including: toolbox, preferences, navigation and document setup, color palettes, libraries, and swatches.
- 6) Demonstrate an understanding of the use of the mouse and keyboard shortcut keys to increase level of proficiency and efficiency.
- 7) Demonstrate an understanding of basic image manipulation through the use of filters, styles and layer styles, as well as demonstrate knowledge of fill, stroke and transformation tools.
- 8) Demonstrate an understanding of how to create composite images from multiple source images through the use of layers, masking, linking, and transparency and blending modes.
- 9) Demonstrate effective utilization of input devices.
- 10) Demonstrate effective file management, including utilization of storage devices for saving and backup of work files.
- 11) Create visual Digitally Designed solutions that effectively fulfill project goals.
- 12) Demonstrate effective utilization of output devices.
- 13) Understand the relationships between various output processes and the use/role of professional service bureaus in the creation/presentation of finished work

2. *Supplemental General Education Competency or competencies:*

B. In accordance with Florida Statute 1007.25 concerning the state's general education core course requirements, this course meets the general education competencies for

Part B would only be included in the course outlines of those courses are included in the FSW Catalog as a General Education Core Course. If this is not a core course, then outline letter C would become B.

C. Other Course Objectives/Standards

Copy and Paste the SCNS Course Profile Description below (http://scns.fldoe.org/scns/public/pb_index.jsp).

ART2600C INTRODUCTION TO ELECTRONIC MEDIA

THIS COURSE IS DESIGNED TO ACQUAINT STUDENTS WITH A BASIC UNDERSTANDING OF COMPUTER GRAPHICS FOR USE IN THE FIELDS OF FINE AND COMMERCIAL ART.

ICS code for this course	ADVANCED AND PROFESSIONAL - 1.12.10 - FINE AND APPLIED ARTS
Institutional Reporting Code	11210 FINE AND APPLIED ARTS
Degree Attributes	AA - AA COURSE
Degree Attributes (if needed)	Choose an item.
Degree Attributes (if needed)	Choose an item.
Degree Attributes (if needed)	Choose an item.
Should any major restriction(s) be listed on this course? If so, select "yes" and list the appropriate major restriction code(s) or select "no".	No List applicable major restriction codes
Is the course an "International or Diversity Focus" course?	No, not International or Diversity Focus
Is the course a General Education course?	No
Is the course a Writing Intensive course?	No
If Replacing a course, combining a Lecture/Lab or splitting a C course – Is there a course equivalency?	no
Is the course repeatable*? (A repeatable course may be taken more than one time for additional credits. For example, MUT 2641, a 3 credit hour course can be repeated 1 time and a student can earn a maximum of 6 credits). *Not the same as Multiple Attempts or Grade Forgiveness	No
Do you expect to offer this course three times or less (experimental)?	No

Impact of Course Proposal	
Will this new course proposal impact other courses, programs, departments, or budgets?	No
If the answer to the question above is "yes", list the impact on other courses, programs, or budgets?	List impacts here

Have you discussed this proposal with anyone (from other departments, programs, or institutions) regarding the impact? Were any agreements made? Provide detail information below.

Discussed with The Dean, Dr. Teed

Section III, Justification for proposal

Provide justification (below) for this proposed curriculum action. Offering the digital arts at FSW would be doing a great service to our student population. There is work force demand in the digital arts in South West Florida.